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# MODERN HYBRID AUDIO CODING BANDWIDTH EXTENSION METHODS

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# IMPROVED TECHNOLOGY AFTER SBR

## OVERVIEW

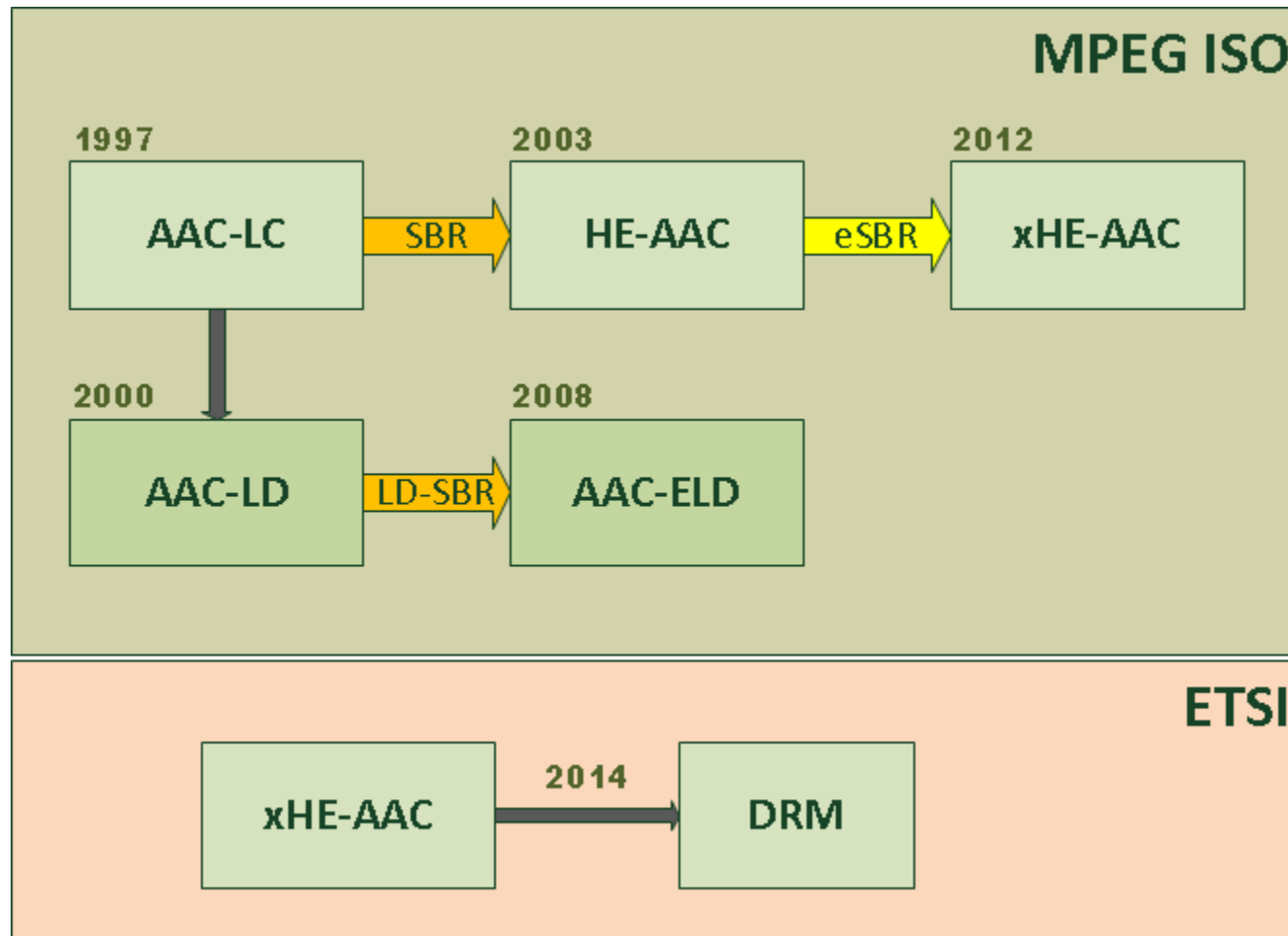
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- **Enhanced SBR (eSBR)**
  - Harmonic Bandwidth Extension (HBE)
  - Predictive Vector Coding (PVC)
  - eSBR tools
- **Intelligent Gap Filling (IGF)**
  - Motivation
  - Decoding process
  - IGF tools
- **Summary**

# Waveform Preserving -, Parametric - and Hybrid Audio Coding

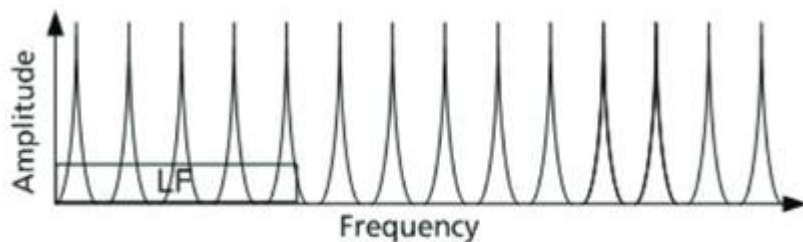
- **Waveform preserving audio coding**
  - Usually done with a transform coder
  - Scales up to transparency
  - Has a relatively high bit-consumption
  - Example: AAC-LC
- **Parametric audio coding**
  - Does usually not scale up to transparency
  - Has a relatively low bit-consumption
  - Example: parametric bandwidth extensions
- **Hybrid audio coding**
  - combines both approaches

# Enhanced SBR (eSBR)

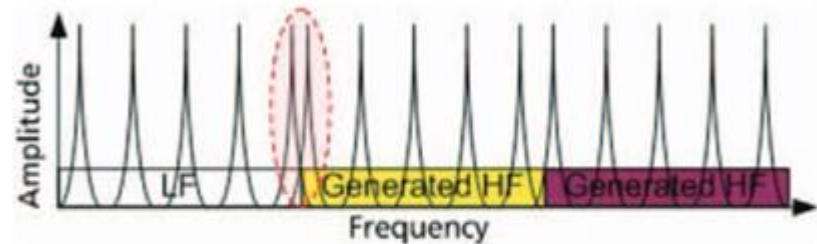


# Harmonic Bandwidth Extension (HBE) in eSBR

- SBR produces roughness and tonal beating:



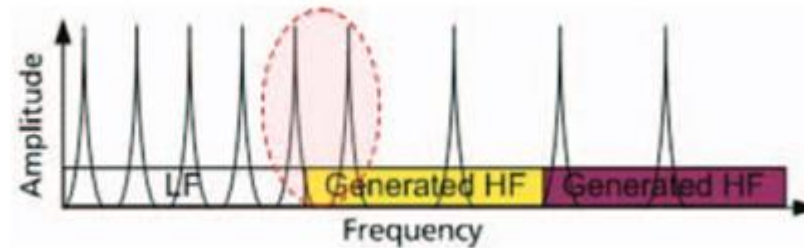
(a) Original



(b) SBR

- HBE preserves the harmonic continuation of spectral lines:

(c) HBE



# Predictive Vector Coding (PVC) in eSBR

- With speech content SBR is not performing optimally at low bitrates (8 kbps mono, 12 kbps mono, 16 kbps stereo, 24 kbps stereo)
- **Predictive Vector Coding (PVC)**
  - Exploits the correlation between LF and HF with speech content
  - Offers a higher time resolution compared to SBR
  - Uses a predefined table of HF envelopes instead transmitting the HF envelope as side information

# Further eSBR tools

- **interTES**
  - Is a low cost time-domain envelope shaping tool
  - Helps to suppress pre- and post echoes
- **Improved time-resolution of the SBR grid**
  - Helps in non-stationary signal parts
- **New up-sampling ratios 1:4 and 3:8 ratio**
  - Enhance perceptual quality with very low bitrates

# Discussion of (e)SBR

## ■ Upside

- Allows coding with very low bitrates, e.g. 12 kbps stereo (xHE-AAC)

## ■ Downsides

### ■ High complexity and delay

- AAC core coder uses a MDCT filter bank whereas (e)SBR uses an additional QMF filter bank
- This adds to complexity and delay of a codec using (e)SBR

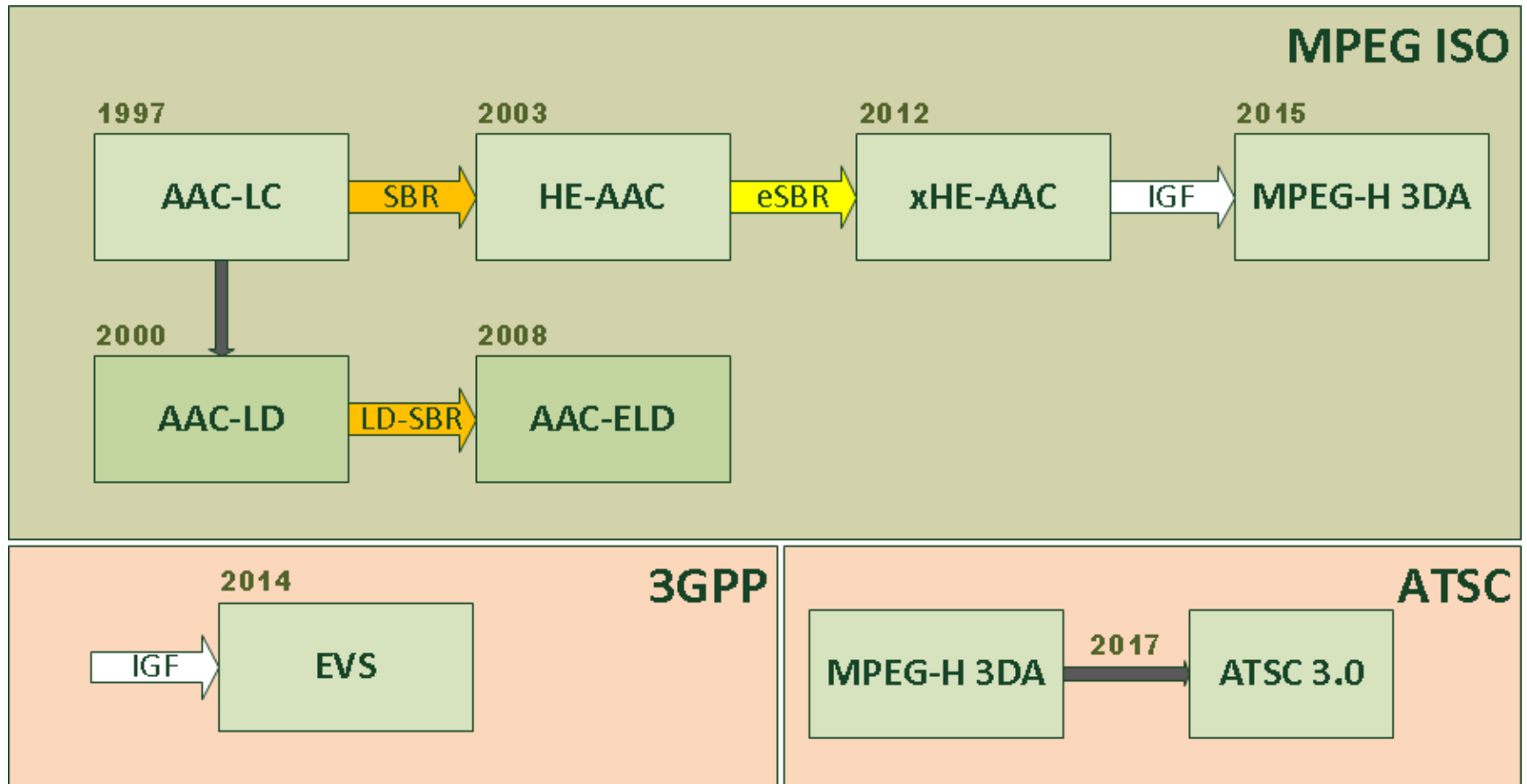
### ■ Only parametric coding in (e)SBR range

- (e)SBR uses only parametric schemes to generate HF content
- Waveform preserving coding in HF range would enable highest quality

### ■ New research shows: both concepts can be combined seamlessly!



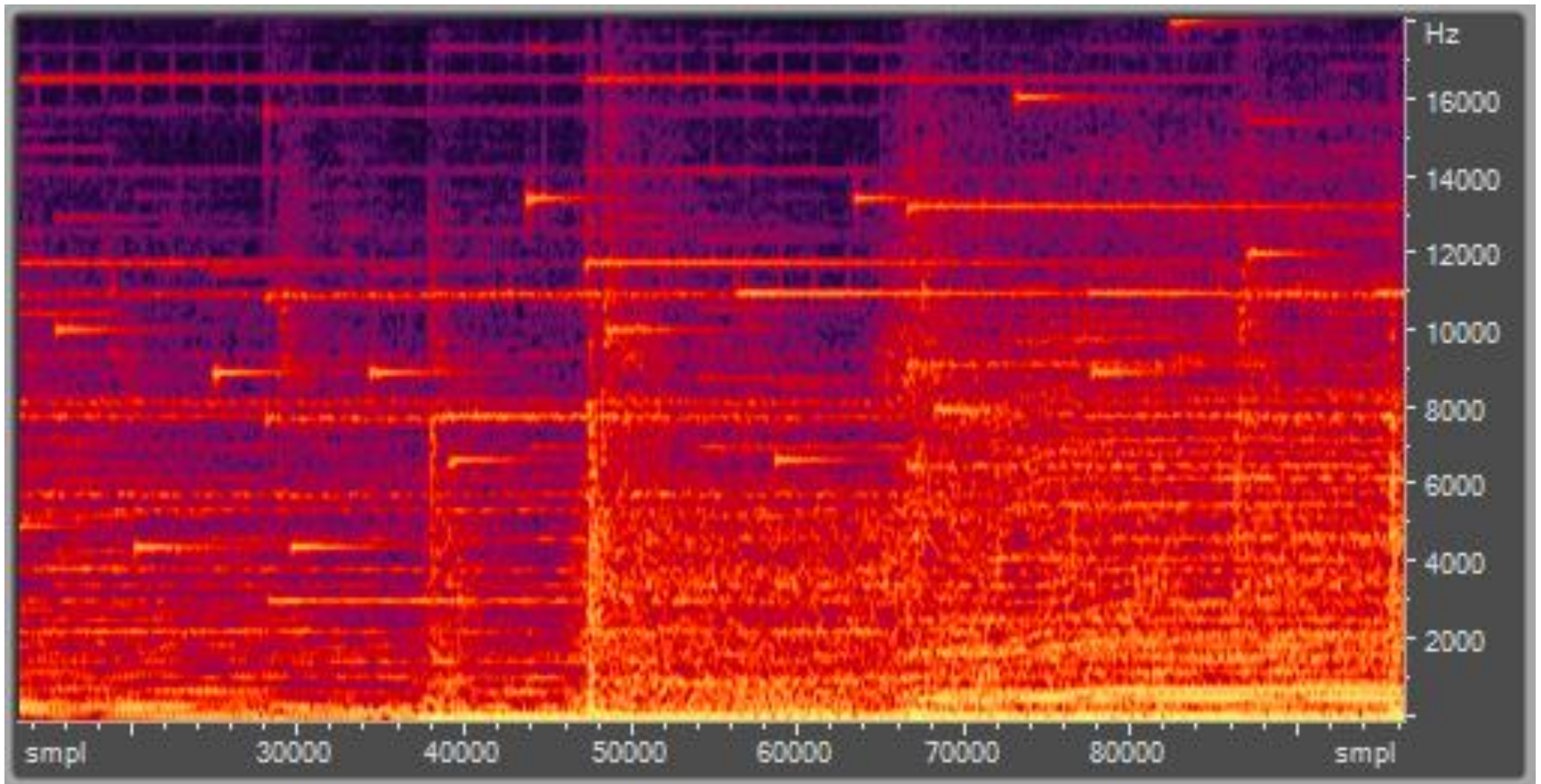
# Intelligent Gap Filling (IGF)



# Intelligent Gap Filling (IGF)

- **Low complexity and no additional delay**
  - IGF shares the MDCT domain with the core coder
- **Universality**
  - Allows for HF waveform preserving coding through the core coder
- **Flexibility**
  - Almost free choice of start- and stop-frequency
- **Adaptivity**
  - Allows for a signal adaptive choice of high band content

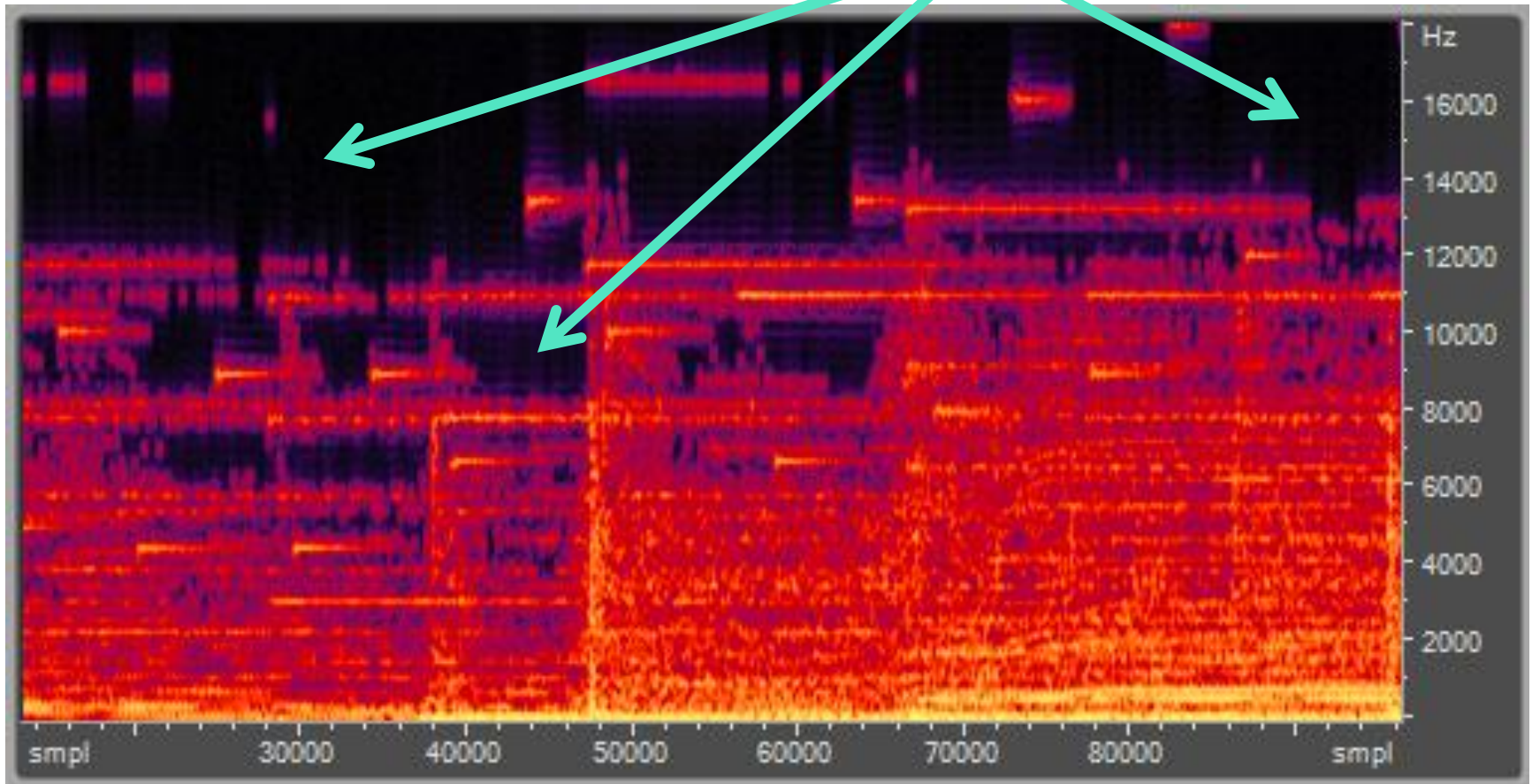
# Intelligent Gap Filling (IGF), Principle



spectrogram of original audio

# Intelligent Gap Filling (IGF), Principle

- Coarse quantization leads to spectral gaps:

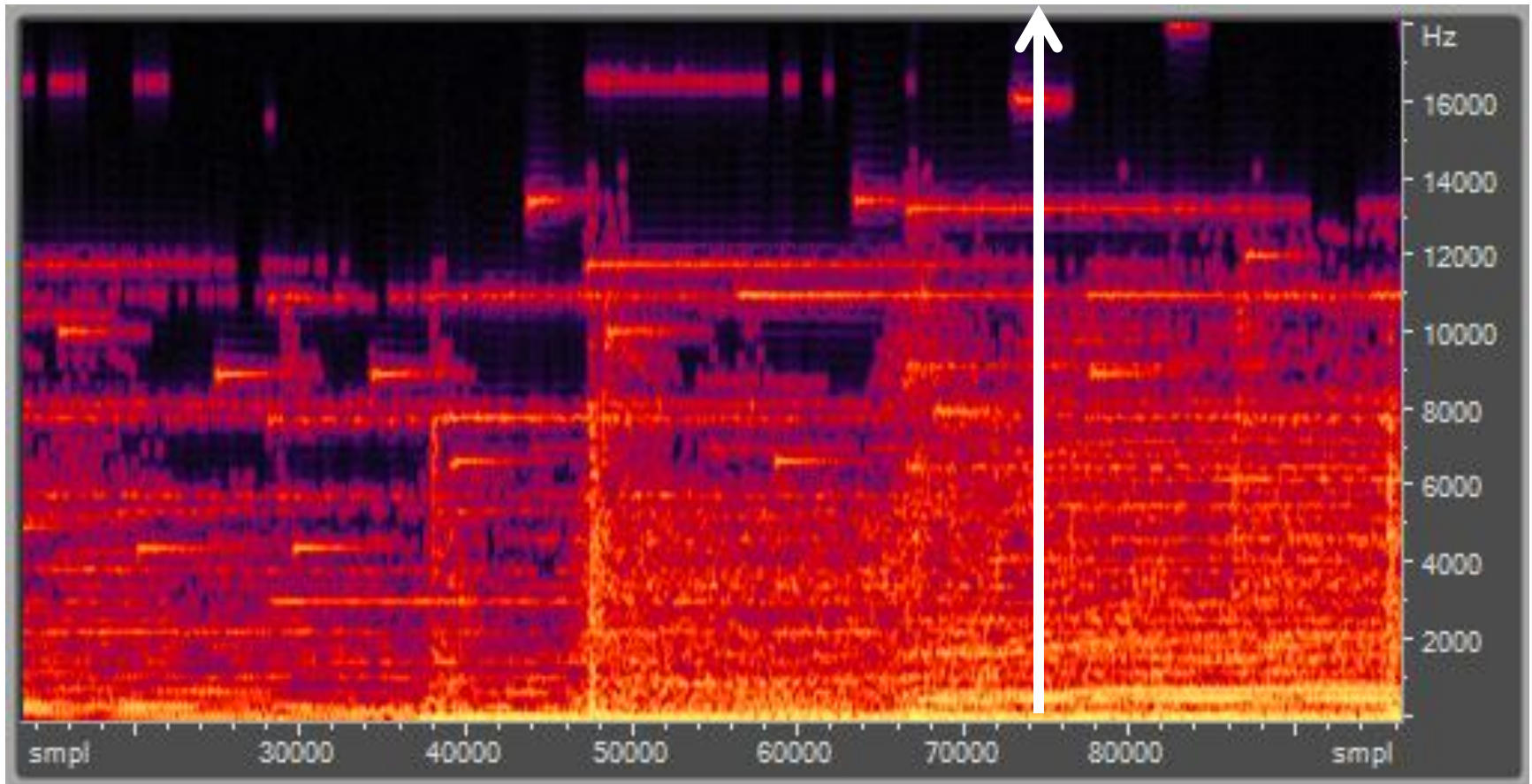


spectrogram of quantized audio



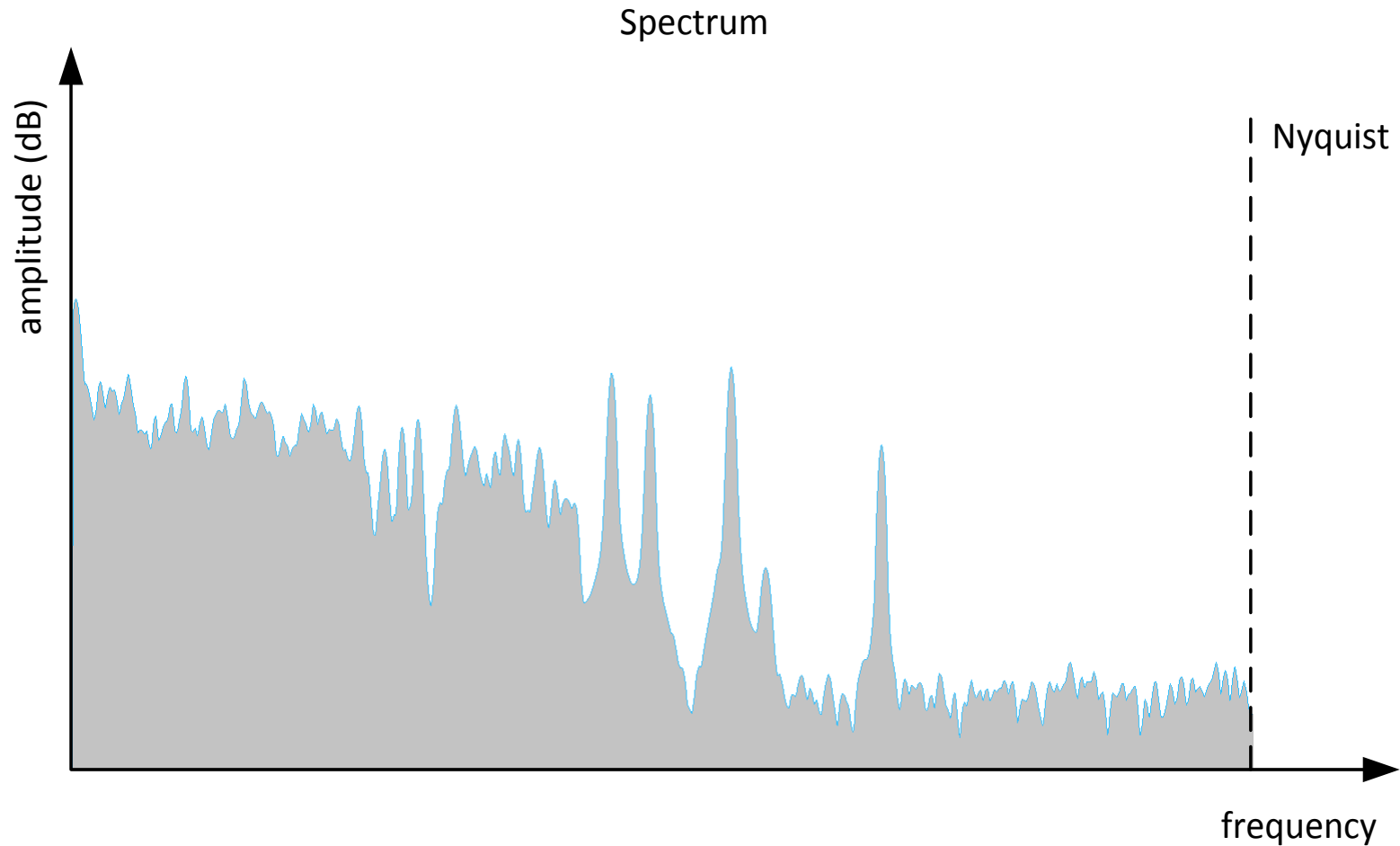
# Intelligent Gap Filling (IGF), Principle

- Point in time for subsequent slides:

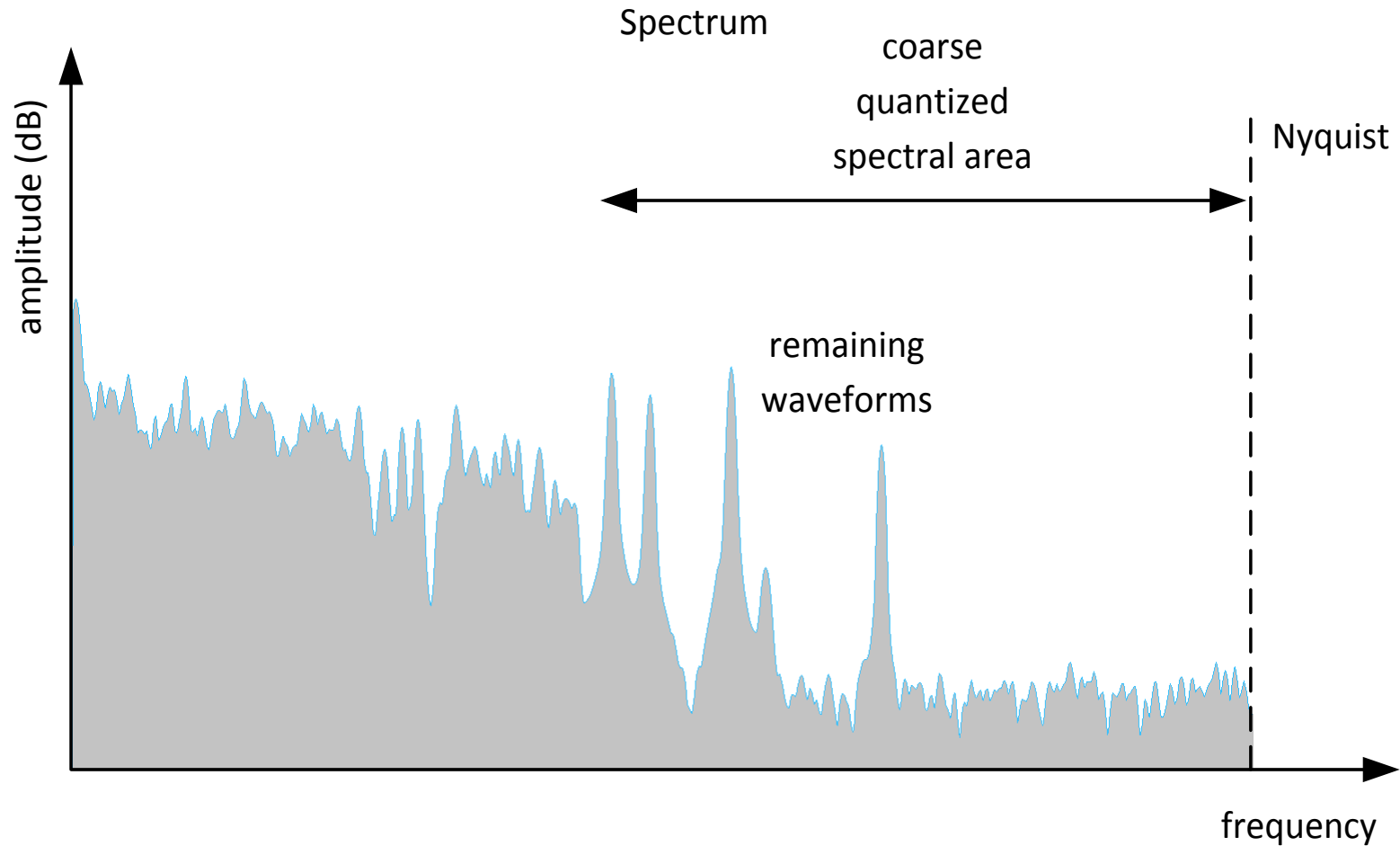


spectrogram of quantized audio

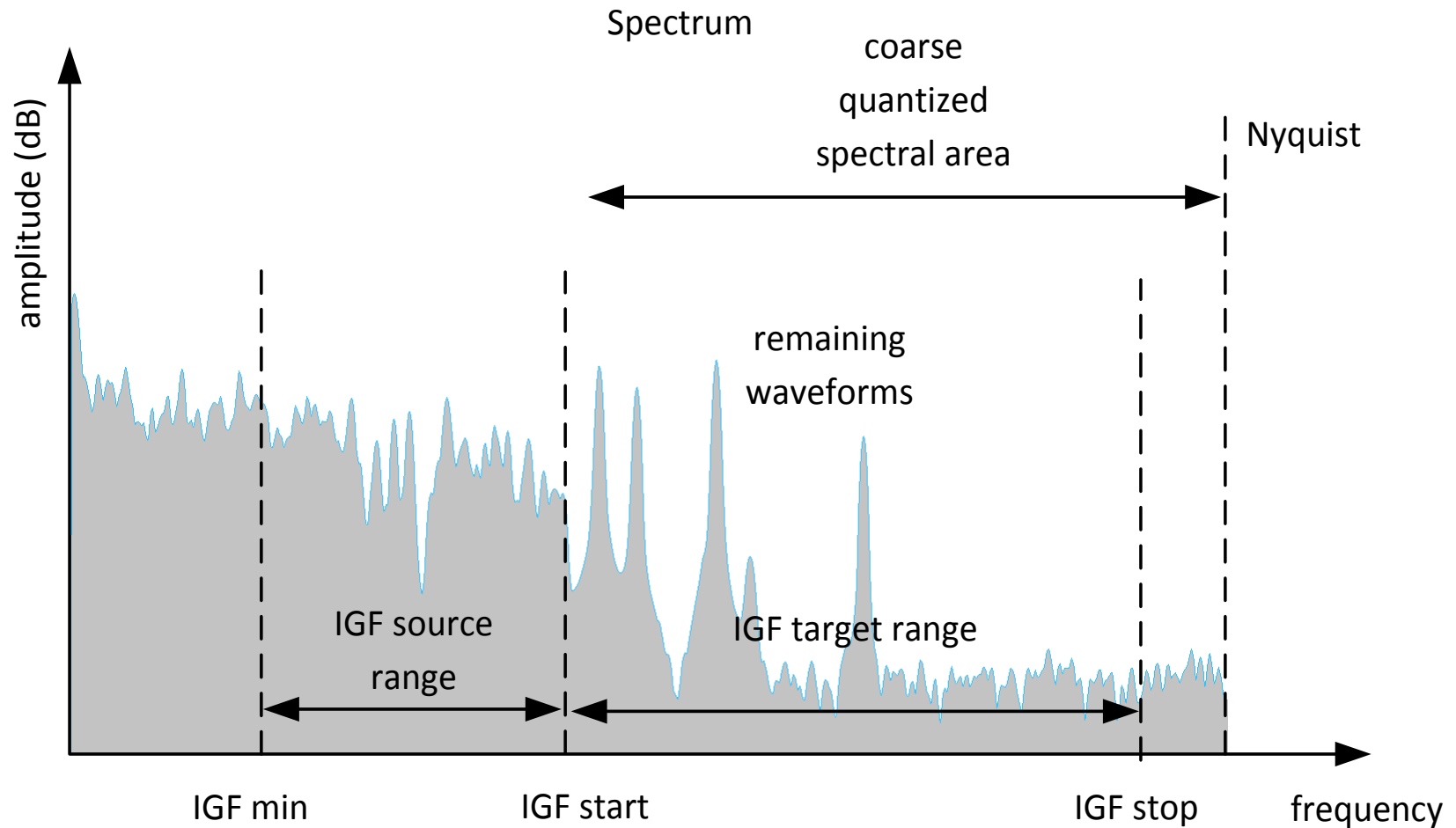
# Transmitted Spectrum After De-Quantization



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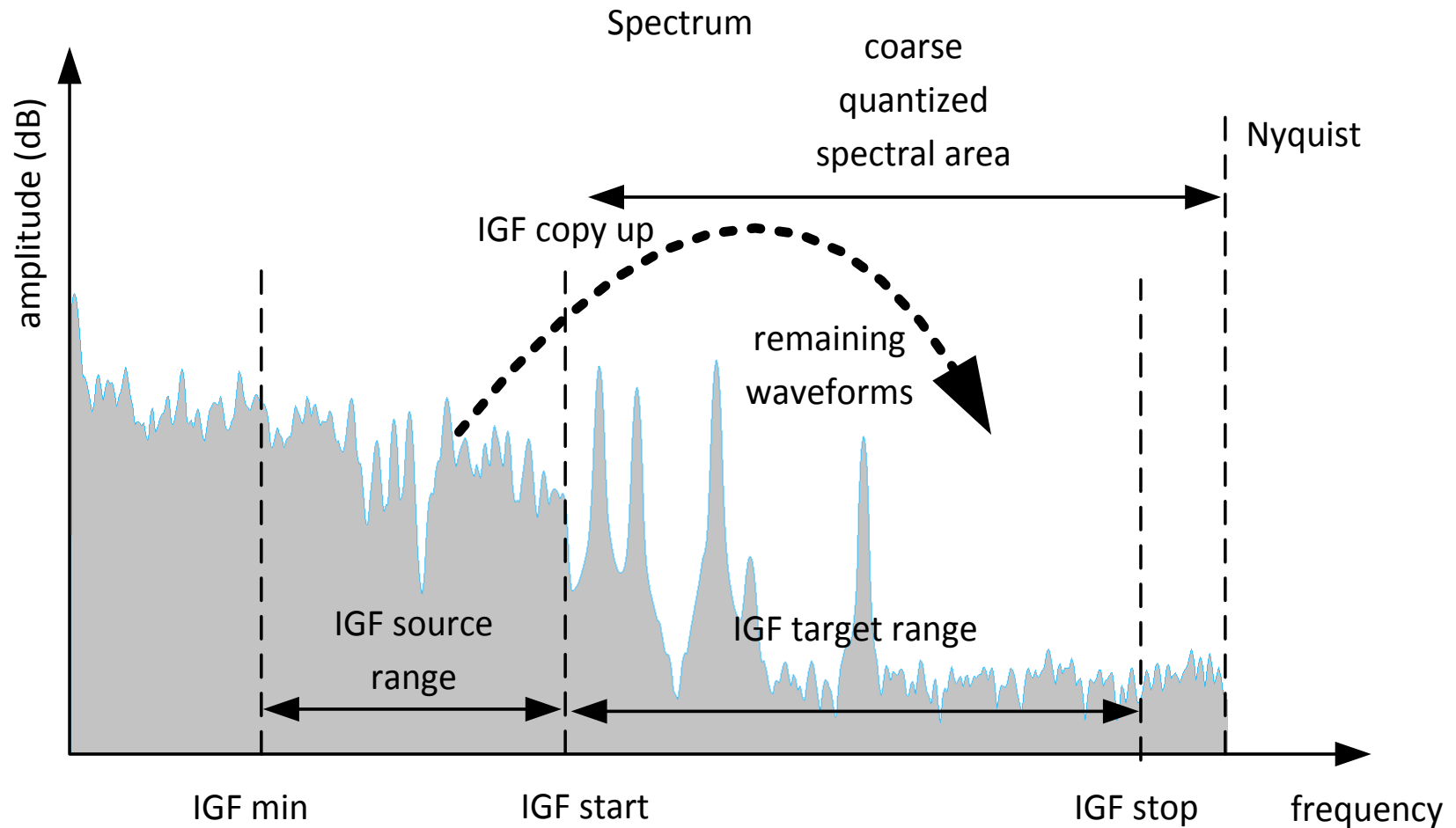


# Transmitted Spectrum After De-Quantization

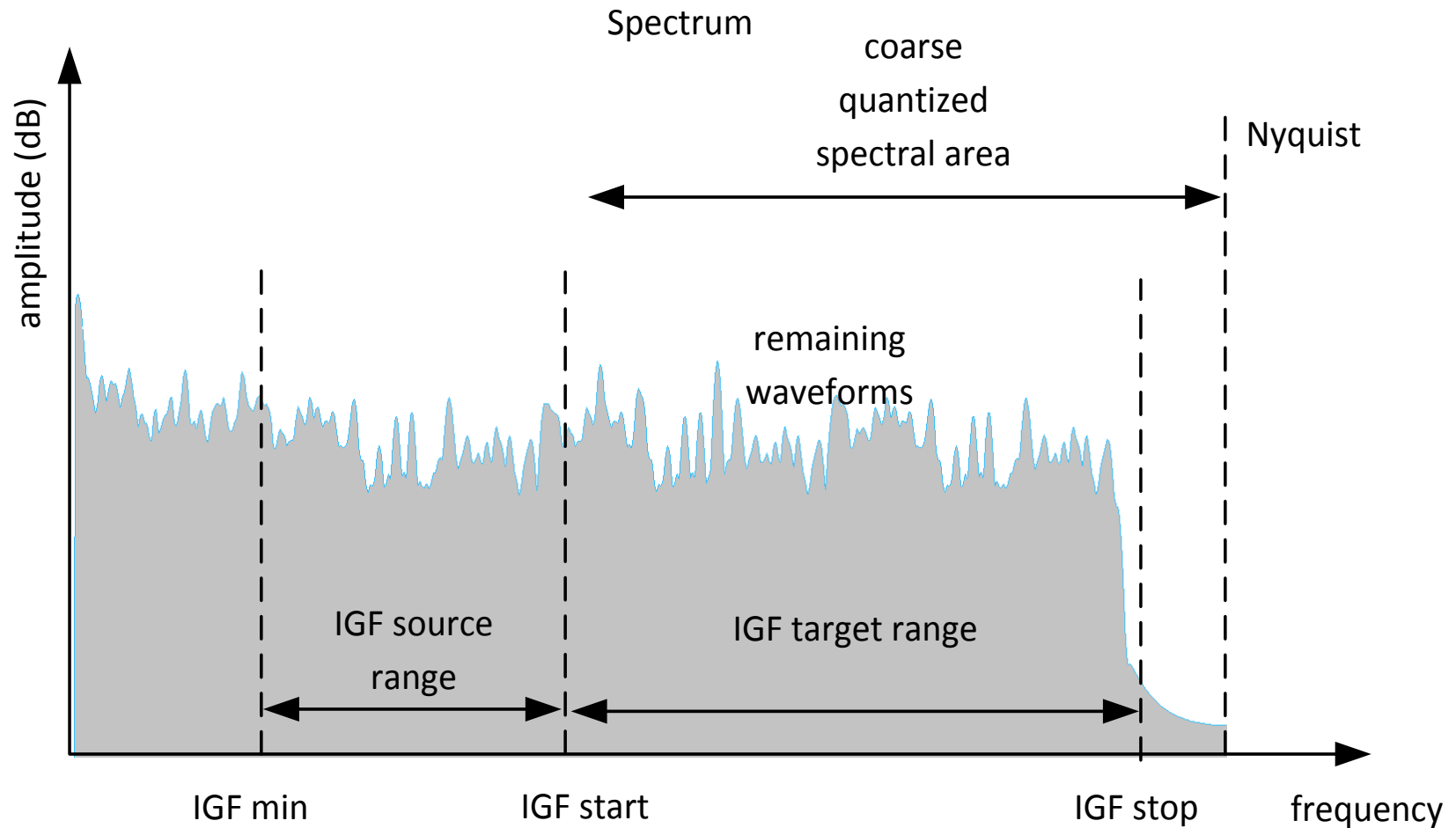




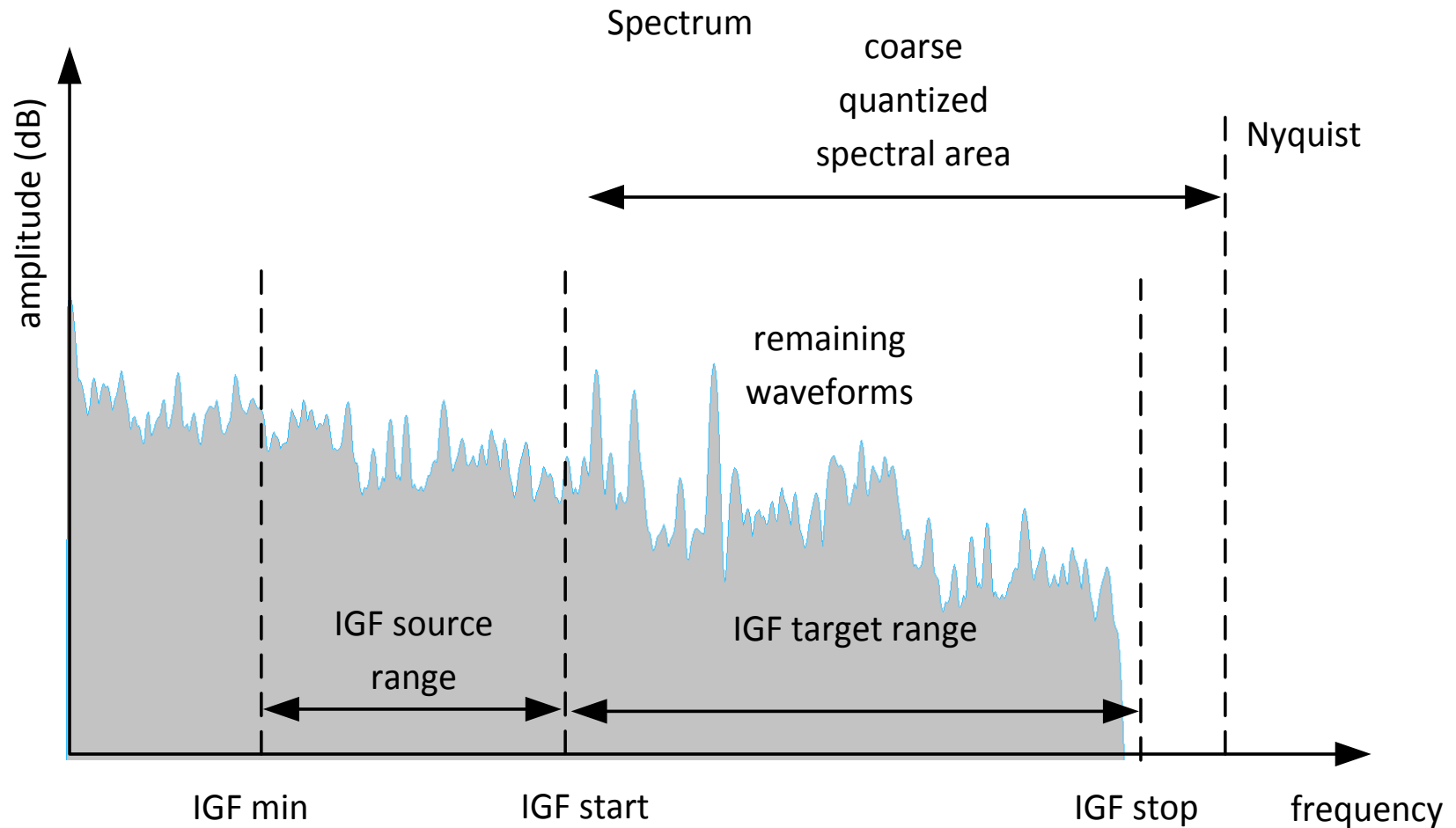
# The Copy-Up Process



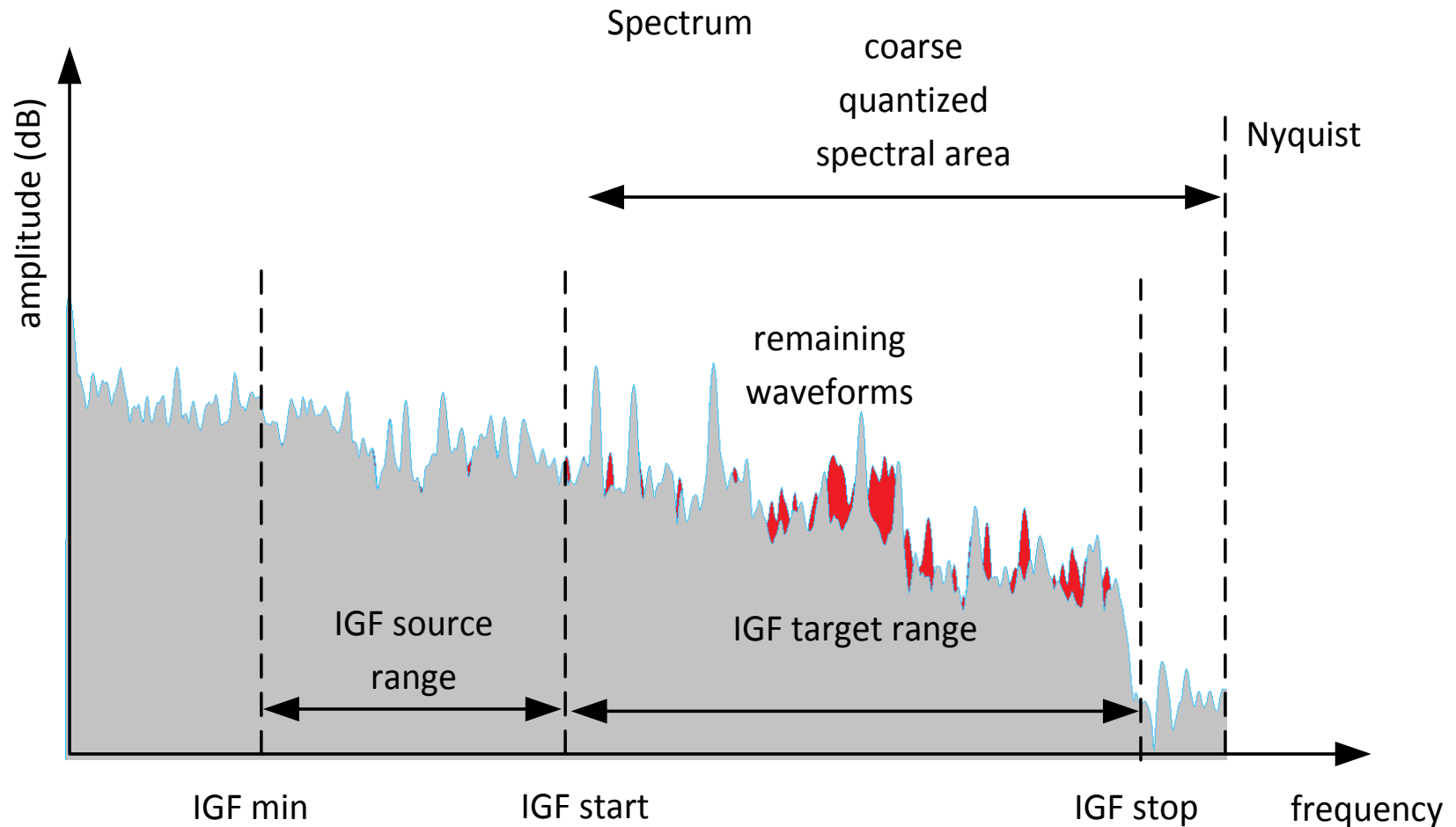
# The Copy-Up Process



# The Copy-Up Process, Envelope Shaping



# The Copy-Up Process, Original (grey) vs Decoded (red)



# Reviewing The Bandwidth Extension Copy-Up Process

- **Assumptions of a HF bandwidth extension**
  - HF content is similar to LF content
  - Both, LF and HF are tonal
  - Both, LF and HF are noise-like
  
- **What if HF content is not similar to LF content?**
  - By only using copy-up, perceivable artifacts will occur:
    - Wrong timbre
    - Buzzy tones
    - Rough noise
    - Sizzling noise

# Decoder Tools To Modify IGF Target Range

- **Spectral whitening**

- Changes tonal content in target range into noise-like content

- **Temporal Tile Shaping (TTS)**

- Trims time domain envelope of frequencies in the IGF target range

- **Remaining waveforms**

- Allows waveform preserving coding up to Nyquist
- Spectral gaps are still filled with IGF

# Decoder Tools To Modify IGF Target Range

## ■ Envelope Noise Flattening (ENF)

- Reduces sizzling noise with random noise substitution and time domain envelope shaping

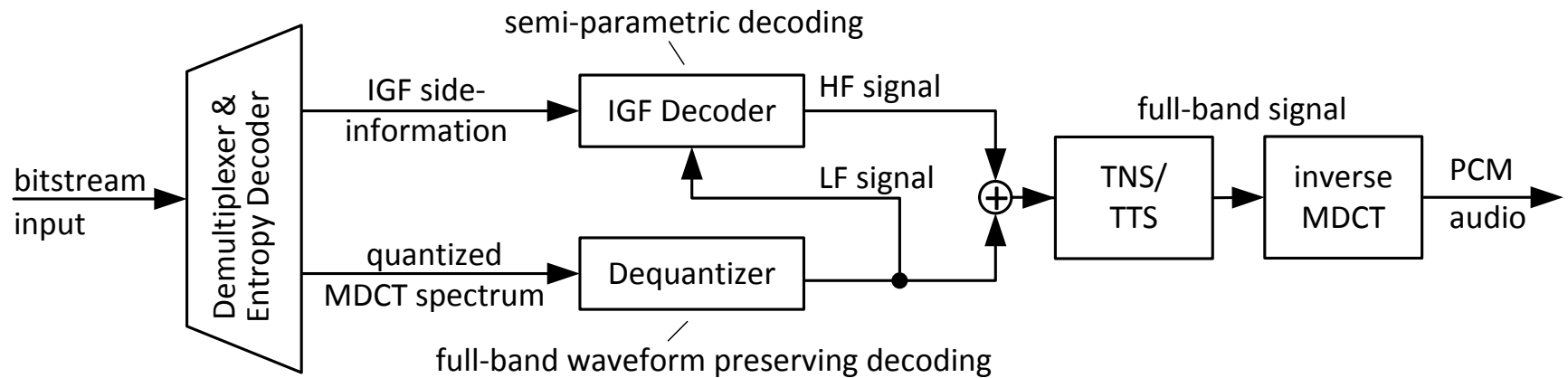
## ■ Flexible tiling

- Selects for every frame a best matching source for the copy-up process

## ■ Global tuning choices

- Start and stop frequency are almost arbitrarily selectable
- Low or high resolution for the target range envelope
- Stereo tools

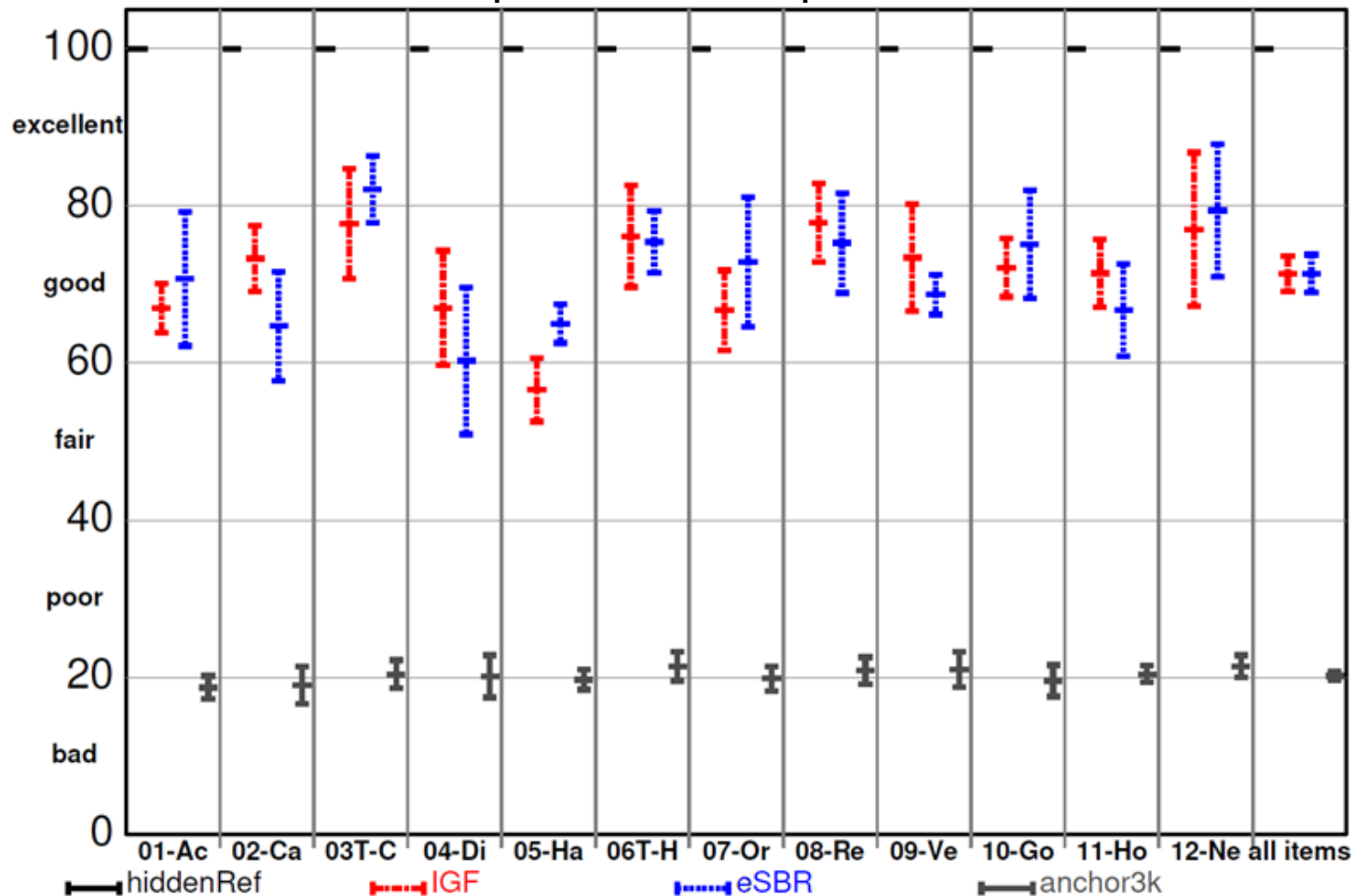
# Decoder Signal Flow with IGF





# Comparison IGF vs. eSBR in MPEG-H 3D Audio

64 kbps, stereo, 7 expert listeners



See: Disch, Sascha, et al. "Intelligent Gap Filling in Perceptual Transform Coding of Audio." *141st AES*, 2016.

# Summary

- **eSBR enhances SBR** to improve perceptual quality with low bitrates
  - **HBE** avoids artifacts that can occur at the transition between the core coder and the SBR frequency range. Boosts performance for tonal signals.
  - **PVC** has a higher time resolution and adapts to speech content. Boosts performance for speech signals with low bitrate coding.
- **IGF** does not require an additional filter bank
  - **Complexity saving ~40%** from xHE-AAC to MPEG-H per channel
  - **Codec Delay reduced**
  - **Offers comparable perceptual quality** to SBR at stereo 64 kbps
- **Modern hybrid bandwidth extension tools** enable high perceptual quality at medium and low bit rates and can be scaled seamlessly up to full waveform preserving coding and transparency.

# Thank you for your attention!

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